









Bingo: classroom objects and numbers

		7	
	5		
4		11	
	2		3



	9		12
		10	
	4		
5		6	



Bingo: classroom objects and numbers

9		5	13
	2		
		4	
	1		



	7		14
		8	
	5		
3		2	



Bingo: classroom objects and numbers

	9		4
15		3	
			
6		1	

		5	2
	9		
13			
	1		4







Bingo: classroom objects and numbers

	5		1
		10	
	4		
8		16	

	7		16
		1	
	12		
8		3	

Bingo: classroom objects and numbers

Teacher's board

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
			
			

Teacher calls out names of each object / number randomly (or could cut up and pull out of a bag)

First student to cross off or cover all the items on his or her board is the winner.